## **GRADES 3-5** ACADEMY OF SCIENCE – ST. LOUIS **SCIENCE FAIR**

Judging Criteria Experiment or **Observation** 

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Sequence . Number:\_

Project Elements	Description of Criteria	Possible Score	Score				
DISPLAY BOARD							
SCIENTIFIC PROCESS:							
Testable Question	Asks a specific, measurable, cause & effect question or clear purpose of project given.	0-5					
Prediction	Predicts a reasonable outcome as a result of a specific change.	0-5					
Procedure	Describe process. High score would indicate that the project can be repeated after reading.	0-5					
Background	Describe why this project was selected and describe research. Shows evidence student understands project. Explains why project is important	0-5					
Trials/Samples	At least 3 trials or samples are shown OR 3 observations made.	0-5					
Constant Conditions	Identify independent variable, dependent variable and constant conditions.	0-10					
Data and identification	<ul> <li>Use photos/charts/graphs /illustrations to show data.</li> <li>All data should be labeled.</li> <li>Demonstrates appropriate application of mathematical and statistical methods.</li> <li>High score shows data is clear, accurate and parts are well labeled.</li> <li>(Note to student: Items that are valuable or valued by the student are not to be displayed – use photos/illustrations instead)</li> </ul>	0-15					
Conclusion & Reflection	Reflects what the student has learned. Were there any surprises? What would you do differently or to continue the project?	0-10					
LOGBOOK:							
Signed Safety Form & guidelines	All projects are required to have a signed safety form (placed on the inside cover of log book). Students should also provide detailed descriptions on how they followed the safety guidelines in their log book.	0-10					
Dated Entries	High score indicates that student has written process, observations and data in log book during experiment or observation.	0-15					
Bibliography	Include Bibliography with at least 3 sources	0- 5					
OVERALL CREATIVITY/INNOVATION/ENGAGEMENT:							
Creativity/Innovation/	Student demonstrates an understanding of the subject matter	0-10					
Engagement	or innovative/creative way of approaching their project.	0.100					
	Total Possible Score	0-100	ļ				

## TOTAL SCORE: